




HUSH

Havfolket Kalder

Mørknet Vand

A dark, atmospheric scene of a beach at night. The sky is filled with a large flock of birds, possibly seagulls, flying in various directions. The horizon is low, showing a faint glow of light from the setting or rising sun. The ocean is dark with some white foam from waves breaking near the shore. The foreground is a sandy beach, mostly in shadow.

*A man used to walk by the sea at night,
looking for driftwood.
The sea would sing to him
and he was mesmerised by its song.*

*Slowly he faded away
until one day he was completely gone.
Everyone knew it was the merpeople
who had called him to their wet abode.*

HUSH

an immersive VR experience by Vibeke Bryld

World Premiere

Venice Int. Film Festival 2020 -
Venice VR Expanded

Festivals

ANIDOX:VR Awards 2020 - Denmark.
- awarded „Most Innovative Work“
Raindance Immersive 2020
- nominated for Best Documentary Experience
& Best Animation

Exhibition

Nikolaj Art Centre in central Copenhagen:
Hush is exhibited with an accompanying
large audio visual installation.
The exhibition opens on October 9 and runs
until December 6 2020.

contact

publicist
Sofie Lykke Stenstrop
sofielykke@final-cut.dk

producer
Maria Kristensen
+45 40 62 66 90
maria@final-cut.dk

synopsis

Hush is an immersive Virtual Reality experience rooted in the Northern myths of the merpeople, who lured sailors and longing souls to the sea.

In Hush you will be taken on a meditative journey to the bottom of the sea.

Like the lost ones of the past, you begin by the seaside. The world around you dissolves as you hear the calling from the sea, and you are submerged in a suggestive underwater world, where the distinction between reality and imagination, man and nature, disappears.

The Team

Director

VIBEKE BRYLD is a Danish filmmaker and writer. She has directed several documentaries, video art and short films with support from (among others) The Danish Film Institute, TV2/Denmark and Al Jazeera. Her films have been in competition at the Berlinale, HotDocs, CPH:DOX and several other international festivals.

She has an MA in TV Documentary Direction from Goldsmith's College in London and also has a BA in literature. She has been the editor-in-chief of the European film magazine DOX.

In 2018, the documentary film *Without my Father* premiered on TV2/Denmark and at CPH:DOX 2019. In 2016, the short film *Home is Not Here*, produced in collaboration with the Goethe

Institute, premiered at Uppsala Short Film Festival. *Pebbles at Your Door*, produced by Heidi Elise Christensen for Final Cut for Real, premiered at the Berlinale in 2015 and *Bedtime Stories from Axes of Evil* from 2011 was nominated for a Danish Film Academy Award for best short documentary.

Vibeke is currently in post production with the documentary / hybrid feature film *Thyland*, supported by New Danish Screen and the Danish Film Institute.

Hush is her first VR experience as a director.

FILMOGRAPHY

- 2021 *Thyland* (hybrid/documentary – in postproduction)
- 2020 *Hush / Havfolket Kalder Mørknet Vand* (VR experience)
- 2018 *Without my Father* (medium length documentary)
- 2016 *Home is Not Here* (short fiction)
- 2015 *Pebbles at Your Door* (short documentary /hybrid)
- 2011 *Bedtime Stories from Axes of Evil* (short documentary)
- 2010 *Ajial* (short documentary)
- 2007 *Throwing Paint Tins off the Roof* (short fiction/art film)



CG Supervisor

LARS HEMMINGSEN NØRGAARD has a strong background in animation and art, and holds a bachelor in Computer Graphic Art from The Animation Workshop i Viborg. Lars has extensive experience with motion capture, rigging, 3D modelling and animation, and as an artist's collaborator. Lars sees himself as a mediator between artists' visions and technical realities.

Producer

MARIA KRISTENSEN has a Master's Degree in Film (2010 – University of Copenhagen) writing her final thesis on ethics in satirical documentary film. She has been a producer, line producer, production manager and assistant director on both short films

and fiction films since 2004. Since 2011, she has worked at Final Cut for Real, where as a post producer she handles all aspects of post production. Recently Maria has worked with VR productions alongside her work as a post producer and production manager on Final Cut for Real's documentary films.

Production Company

FINAL CUT FOR REAL is a two-time Oscar®-Nominated production company based in Denmark dedicated to producing high-end, creative documentaries and fiction films for the international market.

We work with young directors as well as established talent to create a productive mixture of experience and innovative approaches to filmmaking.



director's statement

The mythological creatures of nature are born out of a human desire to connect with nature, to experience nature as a continuation of ourselves, hear the longing in nature as an echo of our own longing. To have the inexplicable named, if not known.

In Hush you will be connected with your own ability to hear the calling of nature. The work makes use of VRs immersive possibilities by constantly having you suspended between a naturalistic sonic and visual landscape and a magical one. Through a constant, subtle play with sonic and visual hallucinations nature around you will transform into a presence, a being that communicates with you.

The voices and the sensibilities of the deep will consume you, it will remind you that you are also water, and that the sea can comfort you, because she is home.

With Hush I invite you to tune into an ancient human frequency, known by generations of Northerners at the mercy of the sea. From a time when myth was alive, and the human animal was connected to nature.

We have lost confidence in future as progress, well aware that we as a species have embarked on a self-destructive path, destroying the very nature that we are made of and come from. Hush wants you to reconnect you with nature, let you hear it, let you rest in it.

- Vibeke Bryld, August 2020

specs + credits

SPECS

Title (international)
Hush

Title (original)
Havfolket Kalder Mørknet Vand

Year
2020

Duration
12 min.

Country of Production
Denmark

Language
No dialogue

Type
Room Scale 6DOF

Developed on
HTC Vive Pro

CREDITS

Director
Vibeke Bryld

Producer
Maria Kristensen

CG Supervisor
Lars Hemmingsen Nørgaard

Sound Design
Mads Michelsen

Sound Consultant
Sune Kaarsberg'

Production Design
Elin Maria Johansson

Excerpt from poem by
Tue Michael

Lead Programmer
Felipe Dacal Fragoso

CG
*Mads Vadsholt
Elisabet Hau
Lars Hemmingsen
Nørgaard*

Animation
*Philip Piaget Rodriguez
Lars Hemmingsen
Nørgaard*

Production Manager
Esther Nissen

Executive Producers
*Heidi Elise Christensen
Signe Byrge Sørensen*

Composer
Signe Lykke

Technical support
*HTC - Mária Rakušanová
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SUPPORTED BY

The Danish Film Institute
consultant *Cecilia Lidin*
The West Danish Film Fund
Danish Arts Foundation
Danish Film Directors
FAF
North Denmark Region

Hush has been developed at CPH:LAB of CPH:DOX – Copenhagen International Documentary Film Festival 2019 and was presented at the Venice Gap-Financing Market 2019

Produced by Final Cut for Real in collaboration with Midtjysk 3D Service

THANK YOU

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Sommer Boysen
Anne Köhncke · Monica
Hellström · Korthe Barfod
Mikkel Messell K2
Michelle Riis Clausen ·
Christian Laversen
Uri Kranot*

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*Havfolket Kalder
Mørknet Vand*

directed by VIBEKE BRYLD *produced by* MARIA KRISTENSEN *CG Supervisor* LARS HEMMINGSEN NØRGAARD
sound design MADS MICHELSEN *production design* ELIN MARIA JOHANSSON *lead programmer* FELIPE DACAL FRAGOSO
programmer OSCAR LOUW *cg* MADS VADSHOLT · ELISABET HAU *animation* PHILIP PIAGET RODRIGUEZ
drone pilot MIKKEL LANDGREBE NIELSEN *composer* SIGNE LYKKE *sound consultant* SUNE KAARSBERG
production manager ESTHER NISSEN *executive producers* HEIDI ELISE CHRISTENSEN · SIGNE BYRGE SØRENSEN
supported by THE DANISH FILM INSTITUTE · THE WEST DANISH FILM FUND
THE DANISH ARTS COUNCIL · DANISH FILM DIRECTORS · FAF · NORTH DENMARK REGION
produced by FINAL CUT FOR REAL *in collaboration with* MIDTJYSK 3D SERVICE

